

# Dependency Injection



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61 TWEETS

133 FOLGT

74 FOLLOWER

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  - [www.php-entwickler-berlin.de](http://www.php-entwickler-berlin.de)
- Trainer & Coach: Symfony 2 workshops 1-5 days
  - [www.php-schulung.de](http://www.php-schulung.de)
- Available for Your project
  - [timon.schroeter@gmail.com](mailto:timon.schroeter@gmail.com)

# What is Dependency Injection?

- Your answer?

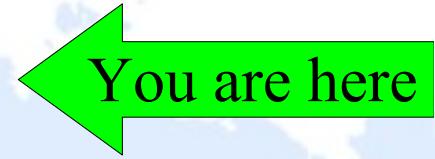
# Dependency Injection in a Nutshell

- software design pattern
- push (instead of pull) dependencies
- loose coupling
- easy testing
- high code quality
- supported by many frameworks
- very well supported by Symfony 2

# Structure of this presentation

- Why do we want Dependency Injection?
- Code example: DI for generic PHP classes
- Code example: DI in Symfony 2

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# Why do we want to use Dependency Injection?

- Who has ever worked on a project that was more than 2 years old?

# **Project without a really good QA and testing strategy**

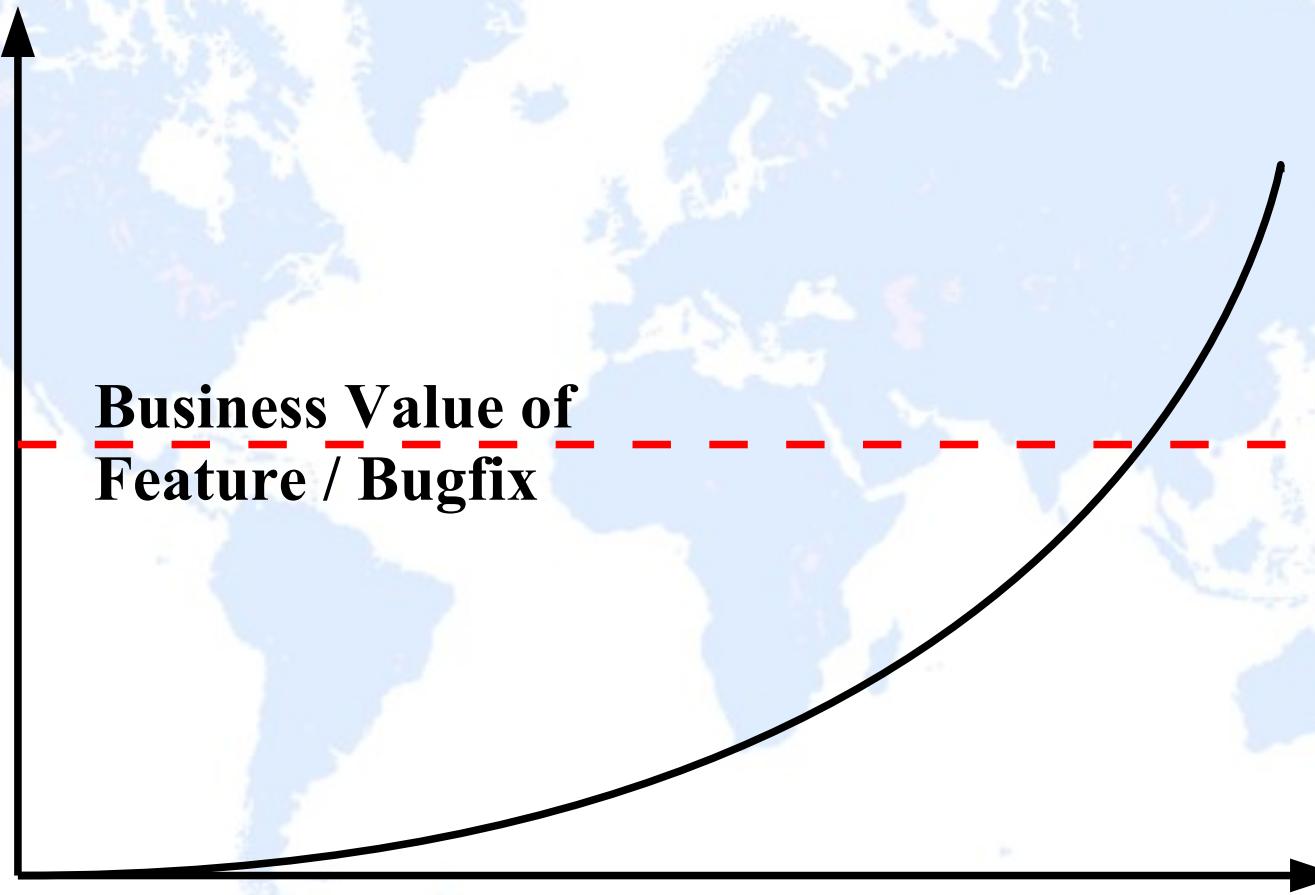
**Time to Feature / Bugfix**



**Project Lifetime**

# Project without a really good QA and testing strategy

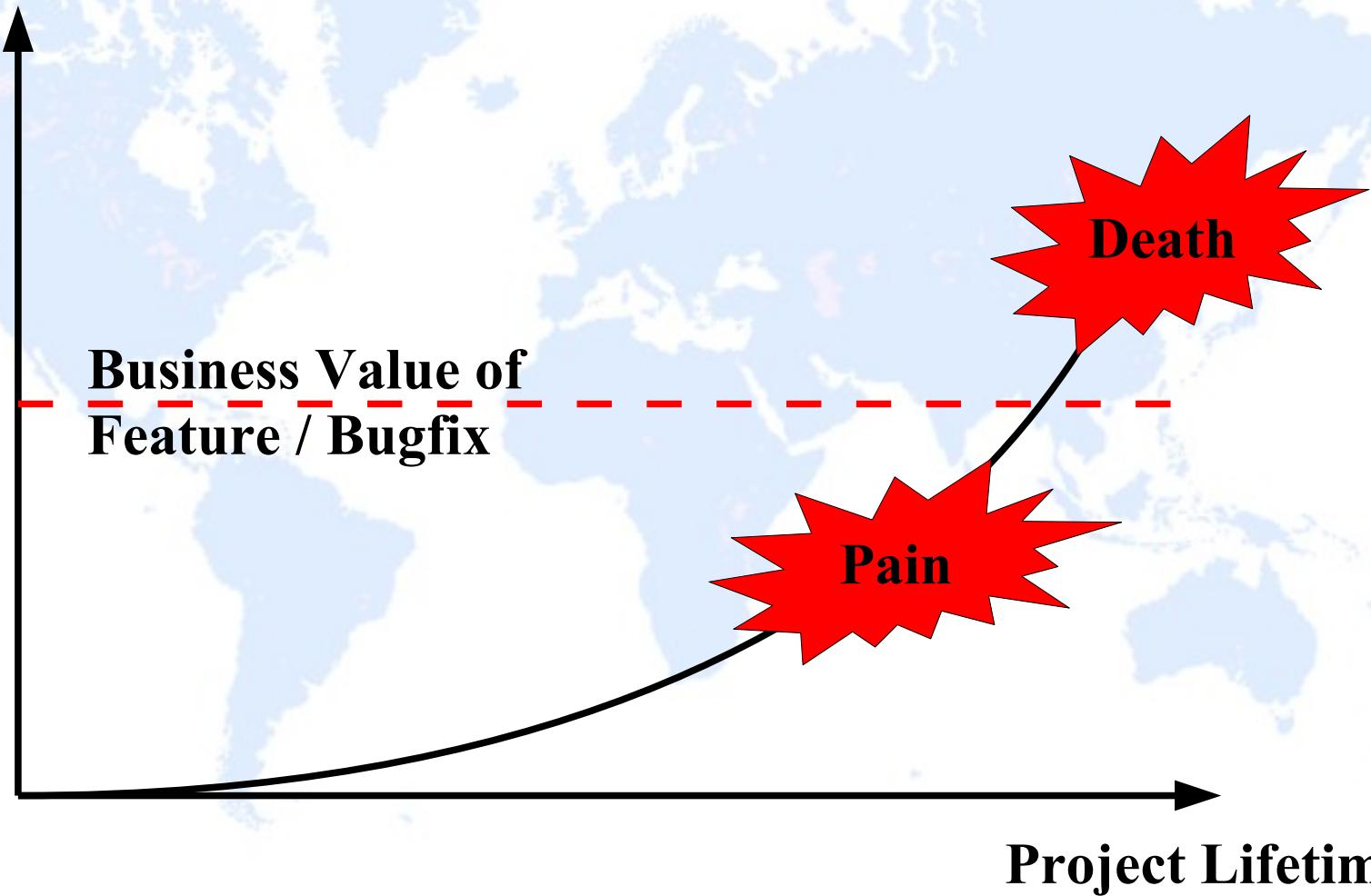
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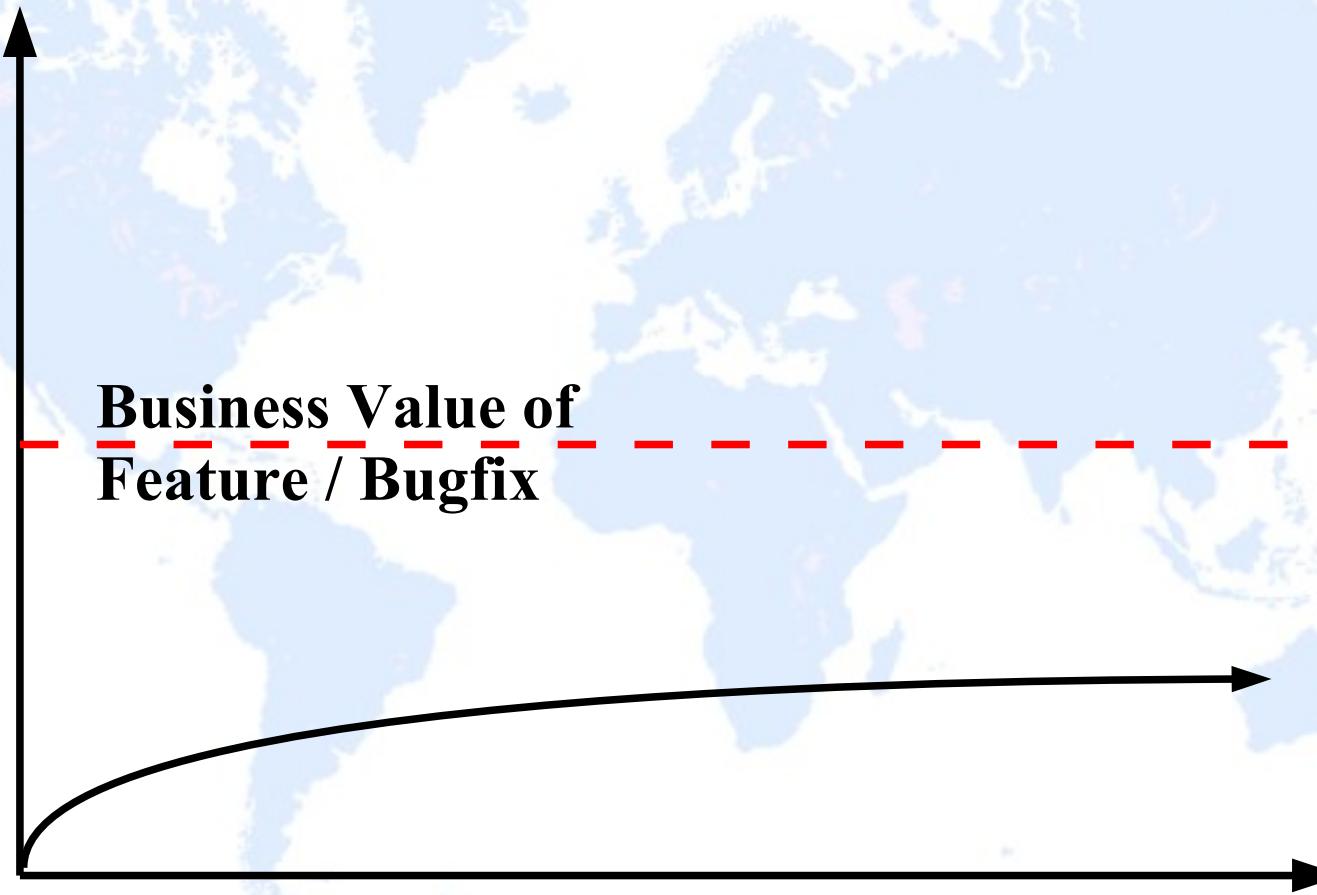
# Project without a really good QA and testing strategy

Time to Feature / Bugfix



# Project with a **really good** QA and testing strategy

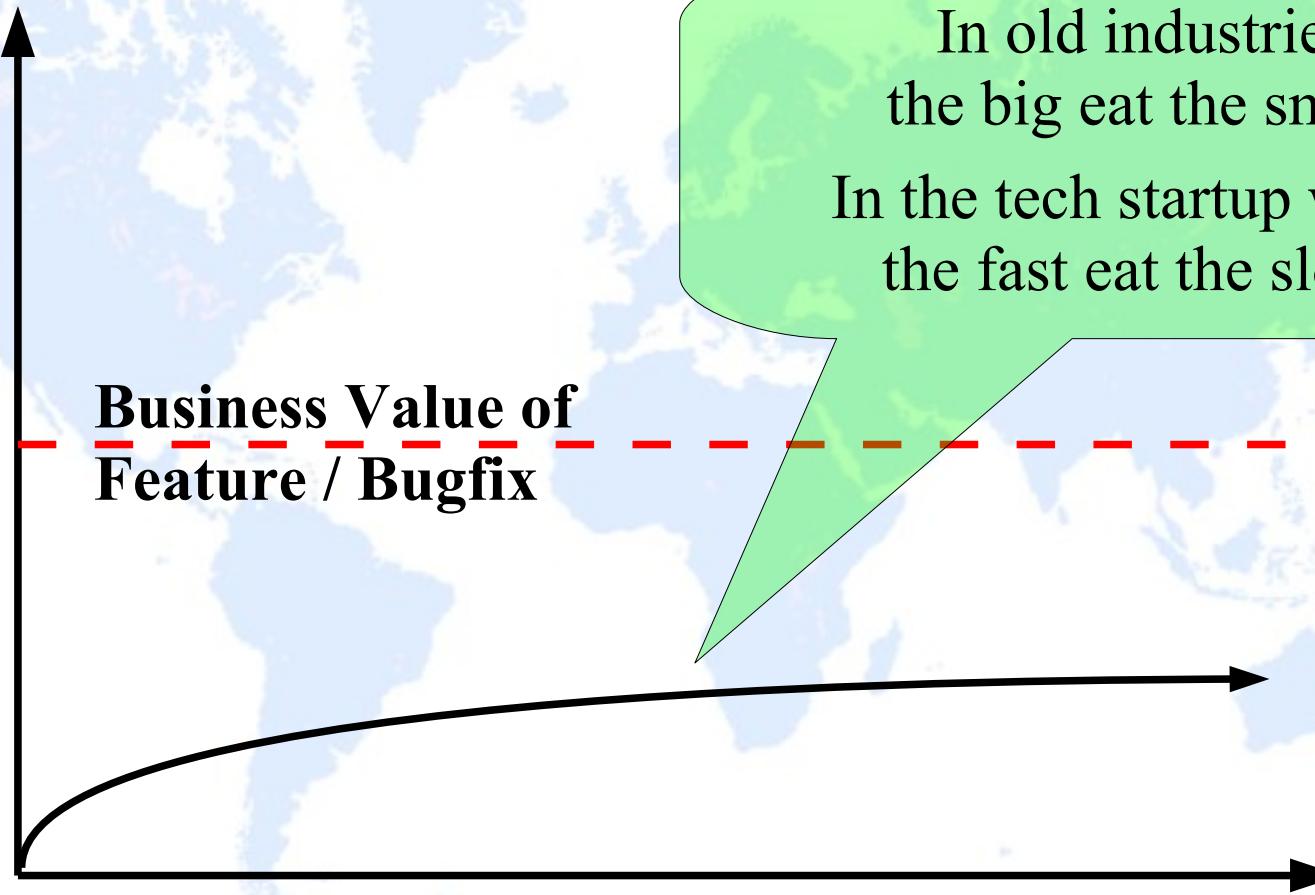
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**Project Lifetime**

# Project with a **really good** QA and testing strategy

Time to Feature / Bugfix



In old industries,  
the big eat the small.  
  
In the tech startup world,  
the fast eat the slow.

# Good QA and Testing Strategy includes a mix of:

- Acceptance Tests
  - Manual testing by real users
- Functional Tests
  - Automated backbox test (Selenium etc.)
- Integration Tests
  - Tests two or more classes together
- (real) Unit Tests
  - Tests one(!) class

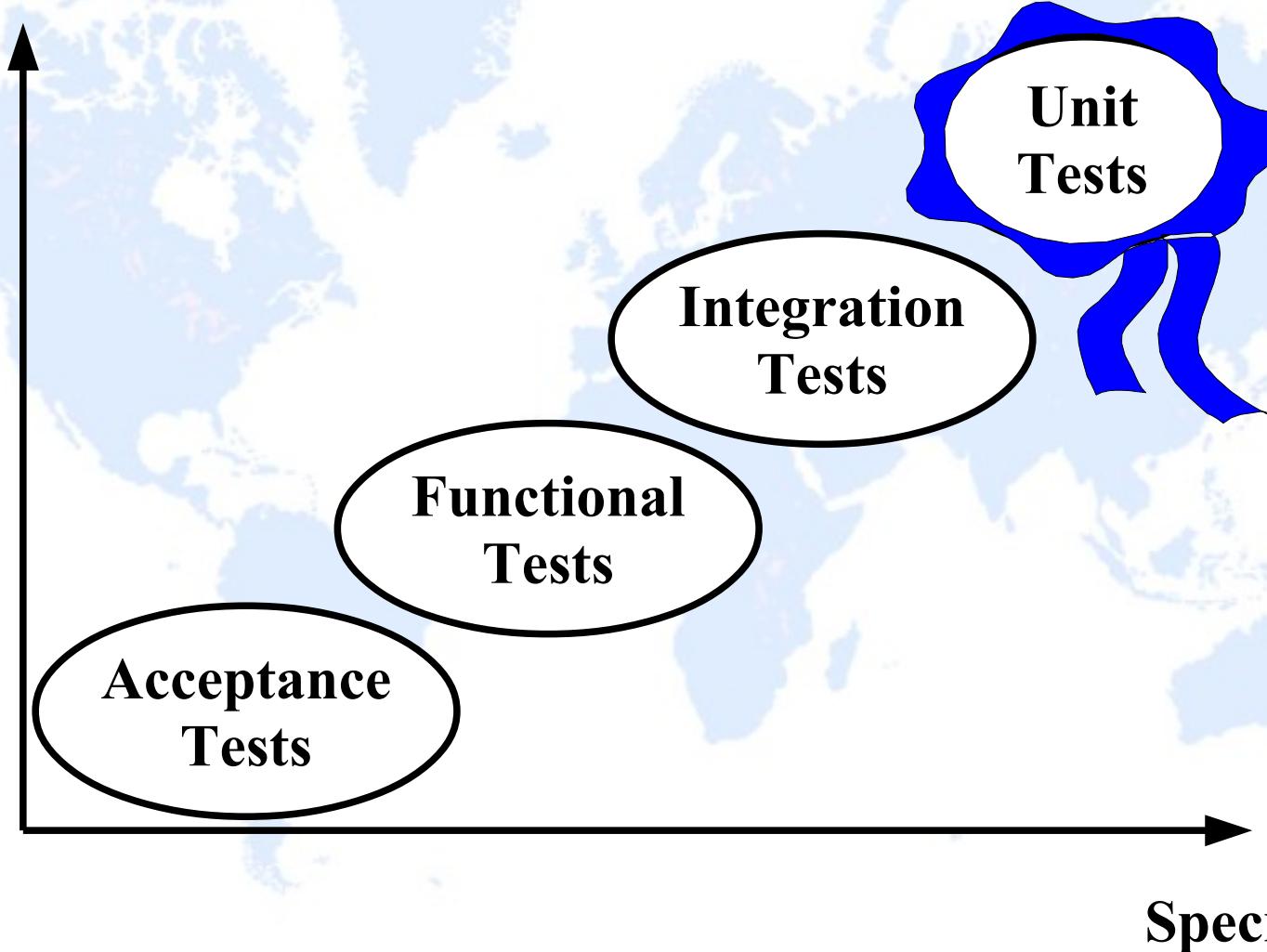
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- Acceptance Tests
  - Manual testing by real users
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  - Tests one(!) class

**Testing can be hard.  
Reality check:  
How do You test?**

# Not all tests are created equal

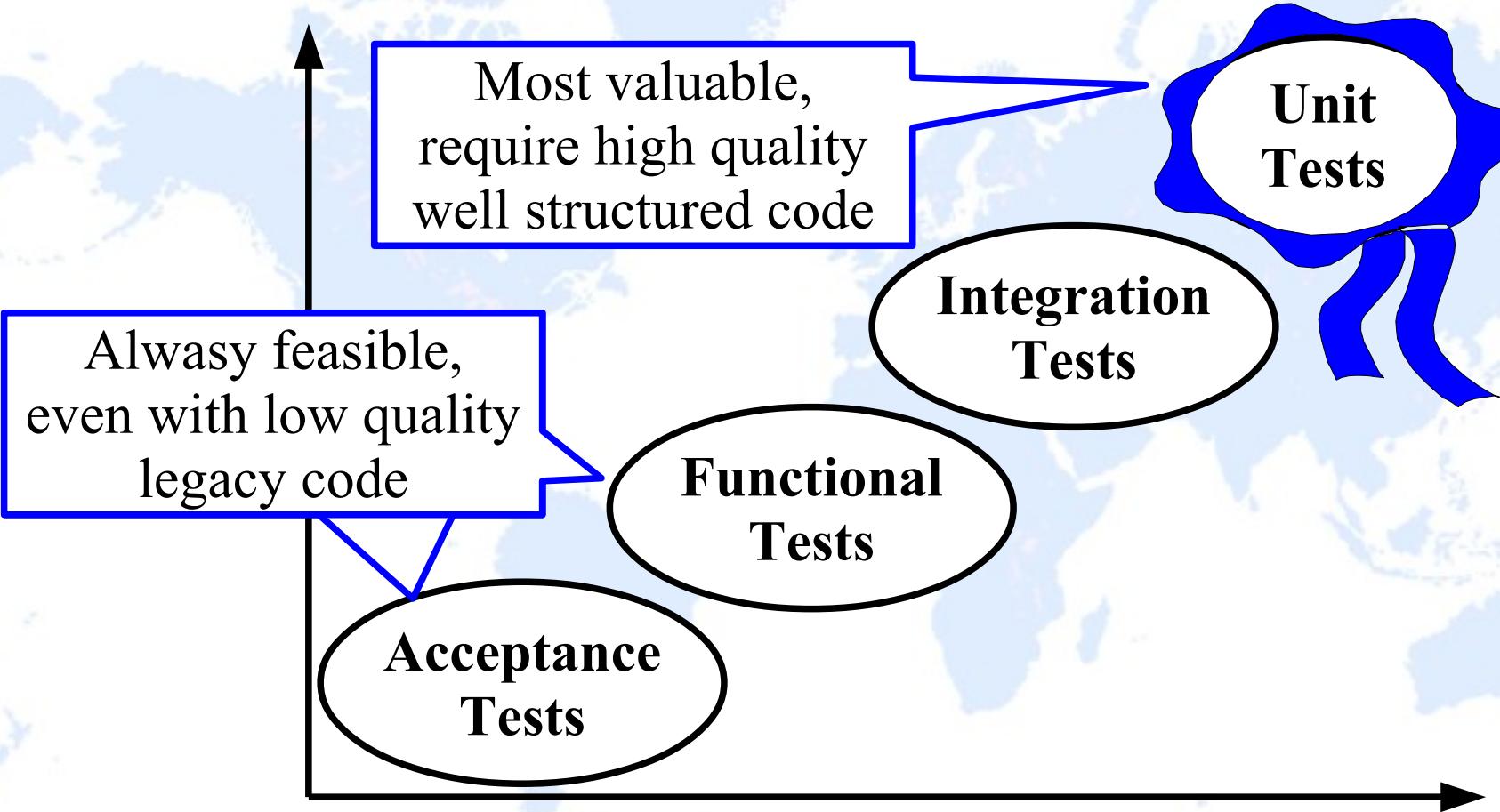
Stability



Specificity

# Not all tests are created equal

Stability



# (Real) Unit Tests

- Test a single unit of code, i.e. a **single class**
- Validate correct functionality and API of each class
- Help avoid regressions
- Facilitate migrations (server, PHP version etc.)
- Ensure backwards compatibility of new code

small dedicated  
classes & methods

# (Real) Unit Tests

- Test a single unit of code, i.e. a **single class**
- Validate correct functionality and API of each class
- Have stable well designed API
- Facilitate migration (server, PHP version etc.)
- Ensure backwards compatibility of new code

small dedicated  
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# Real Unit Tests

- Test a single unit of code, i.e. a **single class**
- Validate correct functionality and API of each class
- Have stable well designed API
- Facilitate migration (server, PHP)
- Ensure backwards compatibility of new code

We need to be able to  
**replace** (mock/stub)  
**dependencies dynamically**

# Structure of this presentation

- Why do we want Dependency Injection?
- Code example: DI for generic PHP classes
- Code example: DI in Symfony 2

You are here

```

<?php
use Guzzle\Http\Client;
use Acme\Logger\XmlLogger;

private $client;
private $logger;

class FeedAggregator {
    __construct () {
        $this->client = new Client();
        $this->logger = new XmlLogger();
    }

    public function retrieveFeed ($baseurl, $path) {
        $request = $this->client->setBaseUrl($baseurl)->get($path);
        $response = $request->send();
        if (200 != $response->getStatusCode()) {
            $this->logger->log('Could not get: ' . $host . $path);
            return null;
        }

        return $response->getBody();
    }
    // ...
}

```

Why is this class difficult to unit test?

```
<?php  
use Guzzle\Http\Client;  
use Acme\Logger\XmlLogger;
```

Why is this class difficult to unit test?

```
private $client;  
private $logger;
```

```
class FeedAggregator {  
    __construct () {  
        $this->client = new Client();  
        $this->logger = new XmlLogger();  
    }
```

What if we want unit tests to run fast without waiting for the network?

```
public function retrieveFeed ($baseurl, $path) {  
    $request = $this->client->setBaseUrl($baseurl)->get($path);  
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    return $response->getBody();  
}  
// ...  
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```

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class FeedAggregator {  
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    }
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What if we want unit tests to run fast without waiting for the network?

```
public function retrieveFeed($host, $path) {  
    $request = $this->client->get($host . $path);  
    $response = $request->send();  
    if (200 != $response->getStatusCode()) {  
        $this->logger->log('Could not get: ' . $host . $path);  
        return null;  
    }
```

What if we want unit tests to run fast without logging?

```
    return $response->getBody();  
}  
// ...  
}
```

```

<?php
use Guzzle\Http\Client;
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private $client;
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class FeedAggregator {
    __construct () {
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    public function retrieveFeed($host, $path) {
        $request = $this->client->get($host . $path);
        $response = $request->send();
        if (200 != $response->getStatusCode()) {
            $this->logger->log('Could not get: ' . $host . $path);
            return null;
        }

        return $response->getBody();
    }
    // ...
}

```

What if we ever want to use a different HTTP client?

Why is this class difficult to unit test?

What if we want unit tests to run fast without waiting for the network?

What if we want unit tests to run fast without logging?

```
<?php
use Guzzle\Http\Client;
use Acme\Logger\XmlLogger;

class ClientAggregator {
    public function __construct() {
        $this->client = new Client();
        $this->logger = new XmlLogger();
    }

    public function retrieveFee($host, $path) {
        $request = $this->client->get($host . $path);
        $response = $request->send();
        if (200 != $response->getStatusCode()) {
            $this->logger->log('Could not get: ' . $host . $path);
            return null;
        }

        return $response->getBody();
    }
    // ...
}
```

What if we ever want to use a different logger class?

What if we ever want to use a different HTTP client?

Why is this class difficult to unit test?

What if we want unit tests to run fast without waiting for the network?

What if we want unit tests to run fast without logging?

~~```
    $response->getBody();
}
```~~

```

<?php
use Guzzle\Http\Client;
use Acme\Logger\XmlLogger;

What if we ever want to use a different logger class?
What if we ever want to use a different log format?

    $this->client = new Client();
    $this->logger = new XmlLogger();

}

public function retrieveFee()
{
    $request = $this->client->get($host.$path);
    $response = $request->send();
    if (200 != $response->getStatusCode()) {
        $this->logger->log('Could not get: ' . $host . $path);
        return null;
    }

    return $response->getBody();
}
// ...
}

```

What if we ever want to use a different HTTP client?

Why is this class difficult to unit test?

What if we want unit tests to run fast without waiting for the network?

What if we want unit tests to run fast without logging?

```
<?php
use Guzzle\Http\Client;
use Acme\Logger\XmlLogger;

What if we ever want to use a different logger class?
{
    $this->client = new Client();
    $this->logger = new XmlLogger();
}

public function retrieveFee(string $host, string $path): string
{
    $request = $this->client->get($host . $path);
    $response = $request->send();
    if (200 != $response->getStatusCode()) {
        $this->logger->log('Could not get: ' . $host . $path);
        return null;
    }

    return $response->getBody();
}
// ...
}
```

What if we ever want to use a different HTTP client?

What if we ever want to use a different logger class?

Dependencies are **pulled**.  
=> Replacing requires refactoring  
=> Dynamic replacing (only for testing) is **impossible**

Why is this class difficult to unit test?  
What if we want unit tests to run fast without waiting for the network?

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<?php  
use Guzzle\Http\Client;  
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Dependencies are **pulled**.

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private $client;  
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        }  
  
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    }  
    // ...  
}
```

```
<?php  
use Acme\Http\ClientInterface;  
use Acme\Logger\LoggerInterface;
```

Dependencies are **pushed**.

```
private $client;  
private $logger;  
  
class FeedAggregator {  
    __construct (ClientInterface $client, LoggerInterface $logger) {  
        $this->client = $client;  
        $this->logger = $logger;  
    }  
  
    public function retrieveFeed ($baseurl, $path) {  
        $request = $this->client->setBaseUrl($baseurl)->get($path);  
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    }
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```

**Class only depends on interfaces**

**Dependencies are pushed.**

```

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**Class only depends on **interfaces****

**Dependencies are **pushed**.**

**Implementations are **injected** at runtime**

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**Class only depends on **interfaces****

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**Easy to **replace**, even **dynamically** (for testing)**

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        $request = $this->client->get($baseurl);
        $response = $request->getBody();
        if (200 != $response->getStatusCode()) {
            $this->logger->error("Error: " . $host . $path);
            return null;
        }
        return $response->getBody();
    }
    // ...
}

```

**Class only depends on **interfaces****

**Dependencies are **pushed**.**

**Implementations are **injected** at runtime**

**Easy to **replace**, even **dynamically** (for testing)**

**On the level of the class,  
You are now experts for  
**Dependency Injection.****

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        $response = $request->send();
        if (200 != $response->getStatusCode()) {
            $this->logger->error("Error: " . $request->getUri());
            return null;
        }
        return $response->getBody();
    }
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}

```

**Class only depends on **interfaces****

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**Any questions?**

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```

**Class only depends on **interfaces****

**Dependencies are **pushed**.**

**Implementations are **injected** at runtime**

**Easy to **replace**, even **dynamically** (for testing)**

**On the level of the class,  
You are now experts for  
**Dependency Injection.****

**Who constructs and pushes all the dependencies?**



# Dependency Injection Container

“DI Container”, “DIC”, “Service Container”, “the Container”



## C++ [Bearbeiten]

- PocoCapsule/C++ IoC und DSM Framework

## Java [Bearbeiten]

- Contexts and Dependency Injection (CDI), Standard für DI (JSR 299, [1]) eine Rahmenrichtlinie, umgesetzt durch verschiedene Frameworks wie z. B. Seam Weld in Java EE 6)
- EJB ab Version 3.0
- Spring
- PicoContainer
- Seam 2
- Guice
- simject
- JBoss Microcontainer ab JBoss Application Server 5.0
- OSGi Declarative Services

## PHP 5 [Bearbeiten]

- Garden (wird nicht mehr weiterentwickelt)
- Stubbles IoC
- Enterprise-PHP-Framework
- Symfony Components (BETA), Opensource PHP Standalone Classes
- Symfony2, Open-Source PHP Framework
- FLOW3, Open-Source PHP Framework
- Phemto
- PicoContainer for PHP
- Pimple
- pinjector
- Zend Framework 2, Opensource PHP Framework
- Adventure PHP Framework

## Perl [Bearbeiten]

- Bread::Board
- Orochi

## Ruby [Bearbeiten]

- Copland
- Needle

## Python [Bearbeiten]

- PyContainer
- SpringPython
- snake-guice
- python-inject

## .NET [Bearbeiten]

- Autofac
- Ninject
- Spring.NET
- Structuremap
- Unity Application Block
- Puzzle.NFactory
- Castle MicroKernel und Windsor Container
- NauckIT.MicroKernel
- Managed Extensibility Framework
- ObjectBuilder
- PicoContainer.NET
- WINTER4NET
- LightCore
- OpenNETCF.IoC
- LOOM.NET mit Dependency Injection Aspect
- PRISM

## ColdFusion [Bearbeiten]

- ColdSpring
- LightWire

## Actionscript [Bearbeiten]

- Swiz
- Parsley
- Cairngorm 3
- Robotlegs
- StarlingMVC

## Objective C [Bearbeiten]

- Objection

## Delphi [Bearbeiten]

- Spring Framework for Delphi

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# Structure of this presentation

- Why do we want Dependency Injection?
- Code example: DI for generic PHP classes
- Code example: DI in Symfony 2

You are here

# DI ist very easy in Symfony 2



# Symfony

# DI ist very easy in Symfony 2

- Any ordinary PHP class can be managed by DIC
- Only 2 lines of configuration per class are needed
- Any class managed by the DIC is called a “Service”

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- Any ordinary PHP class can be managed by DIC
- Only 2 lines of configuration per class are needed
- Any class managed by the DIC is called a “Service”

```
# app/config/config.yml
#
# ...
services:
    my_service:
        class:      Acme\MyBundle\Service\AwesomeClass
```

# DI ist very easy in Symfony 2

- Any ordinary PHP class can be managed by DIC
- Only 2 lines of configuration per class are needed
- Any class managed by the DIC is called a “Service”

```
# app/config/config.yml
# ...
services:
    my_service:
        class:      Acme\MyBundle\Service\AwesomeClass
```

Name of the new service

Class to manage

# # php app/console container:debug

```
timon@moby:~/www/quickstart.git$ app/console container:debug
[container] Public services
Service Id                                Scope   Class Name
acme.demo.listener                         container Acme\DemoBundle\EventListener\ControllerListener
annotation_reader                          container Doctrine\Common\Annotations\FileCacheReader
assetic.asset_manager                      container Assetic\Factory\LazyAssetManager
assetic.controller                         prototype Symfony\Bundle\AsseticBundle\Controller\AsseticController
assetic.filter.cssrewrite                 container Assetic\Filter\CssRewriteFilter
assetic.filter_manager                     container Symfony\Bundle\AsseticBundle\FilterManager
assetic.request_listener                   container Symfony\Component\HttpKernel\EventListener\RequestListener
cache_clearer                             container Symfony\Component\HttpKernel\CacheClearer\ChainCacheClearer
cache_warmer                              container Symfony\Component\HttpKernel\CacheWarmer\CacheWarmerAggregate
data_collector.request                   container Symfony\Component\HttpKernel\DataCollector\RequestDataCollector
data_collector.router                     container Symfony\Bundle\FrameworkBundle\DataCollector\RouterDataCollector
database_connection                       n/a      alias for doctrine.dbal.default_connection
debug.controller_resolver                container JMS\DiExtraBundle\HttpKernel\ControllerResolver
debug.event_dispatcher                   n/a      alias for event_dispatcher
debug.stopwatch                           container Symfony\Component\HttpKernel\Debug\Stopwatch
debug.templating.engine.twig            n/a      alias for templating
doctrine                                container Doctrine\Bundle\DoctrineBundle\Registry
doctrine.dbal.connection_factory        container Doctrine\Bundle\DoctrineBundle\ConnectionFactory
doctrine.dbal.default_connection        container stdClass
doctrine.orm.default_entity_manager     container EntityManager50bb425e4f655_546a8d27f194334ee012bfe64f629947b07e4919\__CG__\D
doctrine\ORM\EntityManager
doctrine.orm.default_manager_configurator container Doctrine\Bundle\DoctrineBundle\ManagerConfigurator
doctrine.orm.entity_manager              n/a      alias for doctrine.orm.default_entity_manager
doctrine.orm.validator.unique           container Symfony\Bridge\Doctrine\Validator\Constraints\UniqueEntityValidator
doctrine.orm.validator_initializer       container Symfony\Bridge\Doctrine\Validator\DoctrineInitializer
event_dispatcher                        container Symfony\Component\HttpKernel\Debug\ContainerAwareTraceableEventDispatcher
file_locator                            container Symfony\Component\Config\FileLocator
filesystem                            container Symfony\Component\Filesystem\Filesystem
form.csrf_provider                      container Symfony\Component\Form\Extension\Csrf\CsrfProvider\SessionCsrfProvider
form.factory                            container Symfony\Component\Form\FormFactory
form.registry                           container Symfony\Component\Form\FormRegistry
form.resolved_type_factory              container Symfony\Component\Form\ResolvedFormTypeFactory
form.type.birthday                      container Symfony\Component\Form\Extension\Core\Type\BirthdayType
form.type.checkbox                      container Symfony\Component\Form\Extension\Core\Type\CheckboxType
form.type.choice                        container Symfony\Component\Form\Extension\Core\Type\ChoiceType
form.type.collection                   container Symfony\Component\Form\Extension\Core\Type\CollectionType
form.type.country                      container Symfony\Component\Form\Extension\Core\Type\CountryType
form.type.date                          container Symfony\Component\Form\Extension\Core\Type\DateType
form.type.datetime                     container Symfony\Component\Form\Extension\Core\Type\DateTimeType
form.type.email                         container Symfony\Component\Form\Extension\Core\Type\EmailType
form.type.entity                       container Symfony\Bridge\Doctrine\Form\Type\EntityType
```

# DI ist very easy in Symfony 2

- Any ordinary PHP class can be managed by DIC
- Only 2 lines of configuration per class are needed
- Any class managed by the DIC is called a “Service”

```
# app/config/config.yml
# ...
services:
    my_service:
        class:      Acme\MyBundle\Service\AwesomeClass
```

# DI ist very easy in Symfony 2

- Any ordinary PHP class can be managed by DIC
- Only 2 lines of configuration per class are needed
- Any class managed by the DIC is called a “Service”

```
# app/config/config.yml
# ...
services:
    my_service:
        class:      Acme\MyBundle\Service\AwesomeClass
        arguments:
            some_arg:      "string"
            another:
                - array_member
                - array_member
            even_more:     @another_service
```

# DI ist very easy in Symfony 2

- Any ordinary PHP class can be managed by DIC
- Only 2 lines of configuration per class are needed
- Any class managed by the DIC is called a “Service”

```
# app/config/config.yml
#
# ...
services:
    my_service:
        class: Acm
        arguments:
            some_arg: "string"
            another:
                - array_member
                - array_member
            even_more: @another_service
```

Arguments can be  
strings, numbers,  
arrays, placeholders,  
and many more ...

theClass

Any other service  
can be injected as  
as argument

```
<?php
// src/Acme/FeedBundle/Service/FeedAggregator.php

use Acme\Http\ClientInterface;
use Acme\Logger\LoggerInterface;

private $client;
private $logger;

class FeedAggregator {
    __construct (ClientInterface $client, LoggerInterface $logger) {
        $this->client = $client;
        $this->logger = $logger;
    }

    public function retrieveFeed ($baseurl, $path) {
        $request = $this->client->setBaseUrl($baseurl)->get($path);
        $response = $request->send();
        if (200 != $response->getStatusCode()) {
            $this->logger->log('Could not get: ' . $host . $path);
            return null;
        }

        return $response->getBody();
    }
    // ...
}
```

```
<?php
// src/Acme/FeedBundle/Service/FeedAggregator.php

use Acme\Http\ClientInterface;
use Acme\Logger\LoggerInterface;

private $client;
private $logger;

class FeedAggregator {
    __construct (ClientInterface $client, LoggerInterface $logger) {
        $this->client = $client;
        $this->logger = $logger;
    }

    public function retrieveFeed ($baseurl, $path) {
        $response = $this->client->get($baseurl . $path);
        $content = $response->getContent();
        $this->logger->info("Retrieved feed from " . $baseurl . $path);
        return $content;
    }
}
```

```
# app/config/config.yml
# ...
services:
    feed_aggregator:
        class:      Acme\FeedBundle\Service\FeedAggregator
        arguments:
            client:          @http_client
            logger:          @logger

<?php
// src/Acme/FeedBundle/Service/FeedAggregator.php

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private $client;
private $logger;

class FeedAggregator {
    __construct (ClientInterface $client, LoggerInterface $logger) {
        $this->client = $client;
        $this->logger = $logger;
    }

    public function retrieveFeed ($baseurl, $path) {
        $response = $this->client->get($baseurl . $path);
        if ($response->getStatusCode() <= 200) {
            return $response->getContent();
        }
        $this->logger->error('Error retrieving feed');
        return null;
    }
}
```

```
# app/config/config.yml
# ...
services:
    feed_aggregator:
        class:      Acme\FeedBundle\Service\FeedAggregator
        arguments:
            client:          @http_client
            logger:          @logger

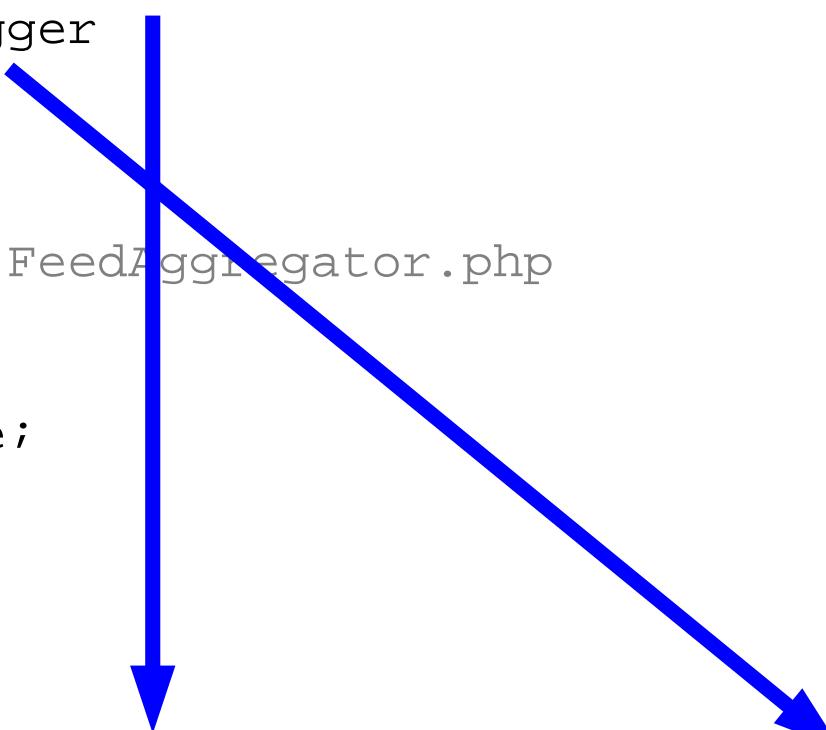
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private $client;
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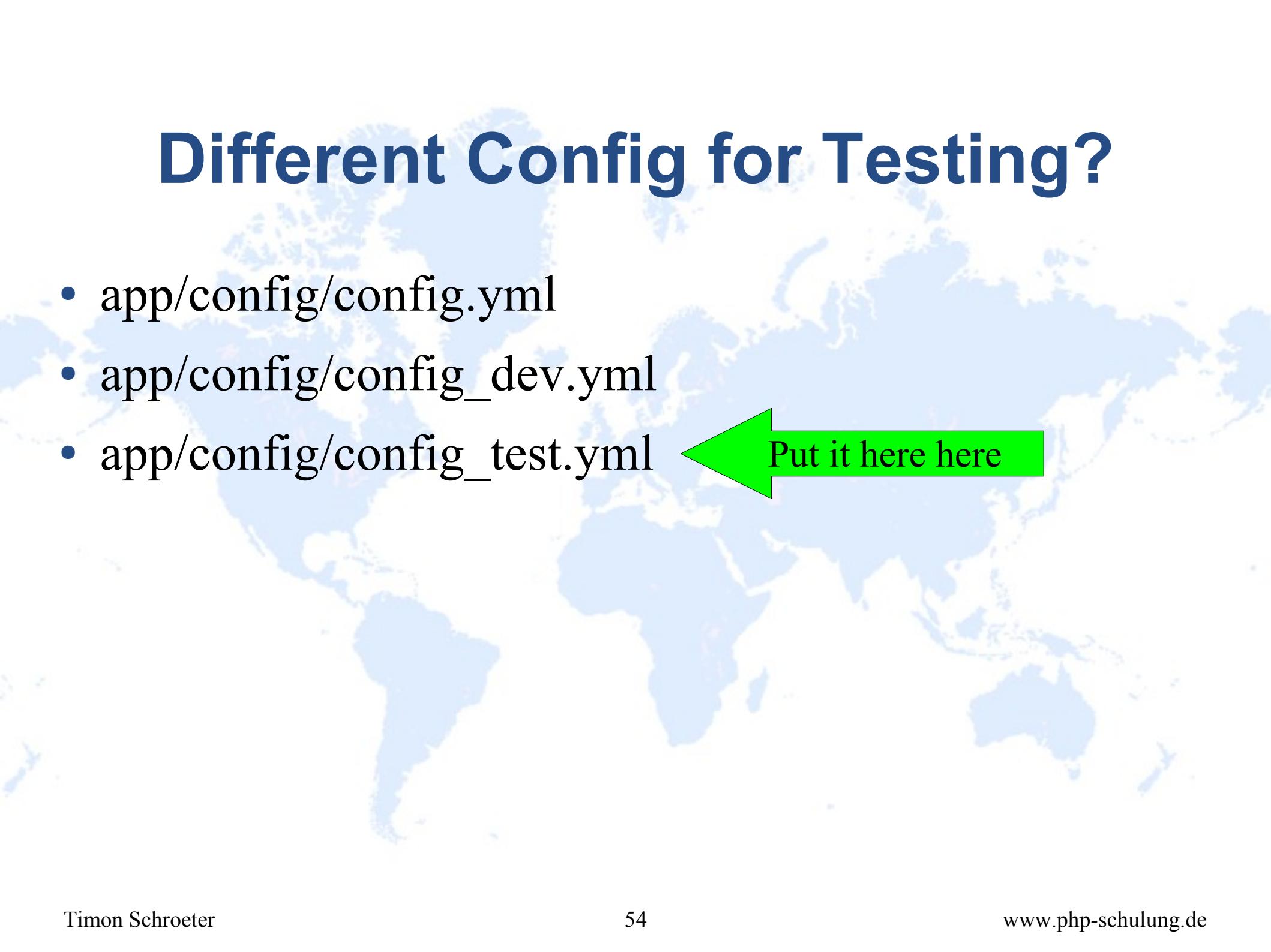
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    }

    public function retrieveFeed ($baseurl, $path) {
        $response = $this->client->get($baseurl . $path);
        $content = $response->getContent();
        return $content;
    }
}
```



# Different Config for Testing?

- app/config/config.yml
- app/config/config\_dev.yml
- app/config/config\_test.yml



Put it here here

# Dependency Injection Container

Instanziert,  
konfiguriert und  
verwaltet alle  
Serviceklassen

DIC

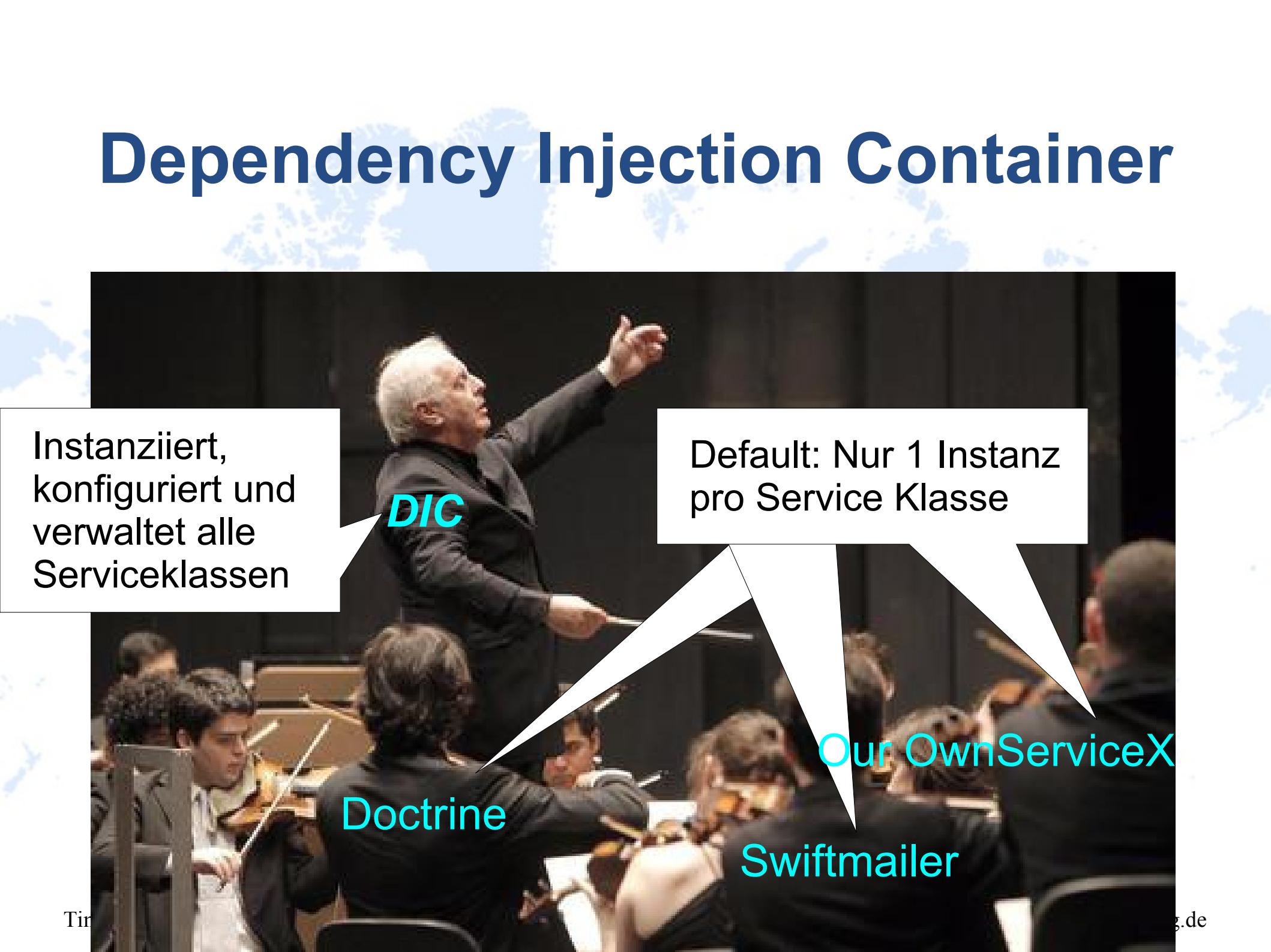


# Dependency Injection Container

Instanziert,  
konfiguriert und  
verwaltet alle  
Serviceklassen



# Dependency Injection Container



Instanziert,  
konfiguriert und  
verwaltet alle  
Serviceklassen

Default: Nur 1 Instanz  
pro Service Klasse

Doctrine

Our OwnServiceX

Swiftmailer

Model-Schicht

Geschäftslogik

Datenbank

Sol-r  
Server

Elastic Search  
Server

Generischer  
Webservice

## Model-Schicht

## Geschäftslogik

Doctrine  
Service

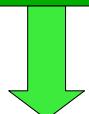
Doctrine  
Bundle

Datenbank

Sol-r  
Server

Elastic Search  
Server

Generischer  
Webservice



## Model-Schicht

## Geschäftslogik

Doctrine  
Service

Doctrine  
Bundle

Search Service

Sol-r Bundle

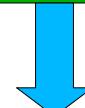
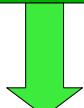
Client Library  
Sol-r

Datenbank

Sol-r  
Server

Elastic Search  
Server

Generischer  
Webservice



## Model-Schicht

## Geschäftslogik

Doctrine  
Service

Doctrine  
Bundle

Search Service

Sol-r Bundle

Client Library  
Sol-r

Search Service

Elastic Search  
Bundle

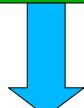
Client Library  
Elastic Search

Datenbank

Sol-r  
Server

Elastic Search  
Server

Generischer  
Webservice



## Model-Schicht

## Geschäftslogik

Doctrine  
Service

Doctrine  
Bundle

Search Service

Sol-r Bundle

Client Library  
Sol-r

Search Service

Elastic Search  
Bundle

Client Library  
Elastic Search

Generic Service

Guzzle  
Bundle

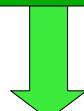
Guzzle  
HTTP Client

Datenbank

Sol-r  
Server

Elastic Search  
Server

Generischer  
Webservice



## Model-Schicht

## Geschäftslogik

Doctrine  
Service

Doctrine  
Bundle

Search Service

Sol-r Bundle

Client Library  
Sol-r

Search Service

Elastic Search  
Bundle

Client Library  
Elastic Search

Generic Service

Guzzle  
Bundle

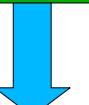
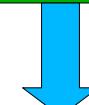
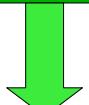
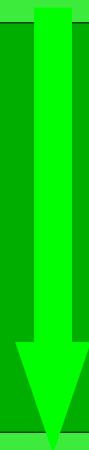
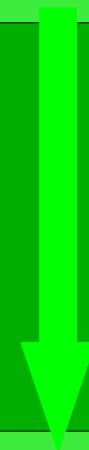
Guzzle  
HTTP Client

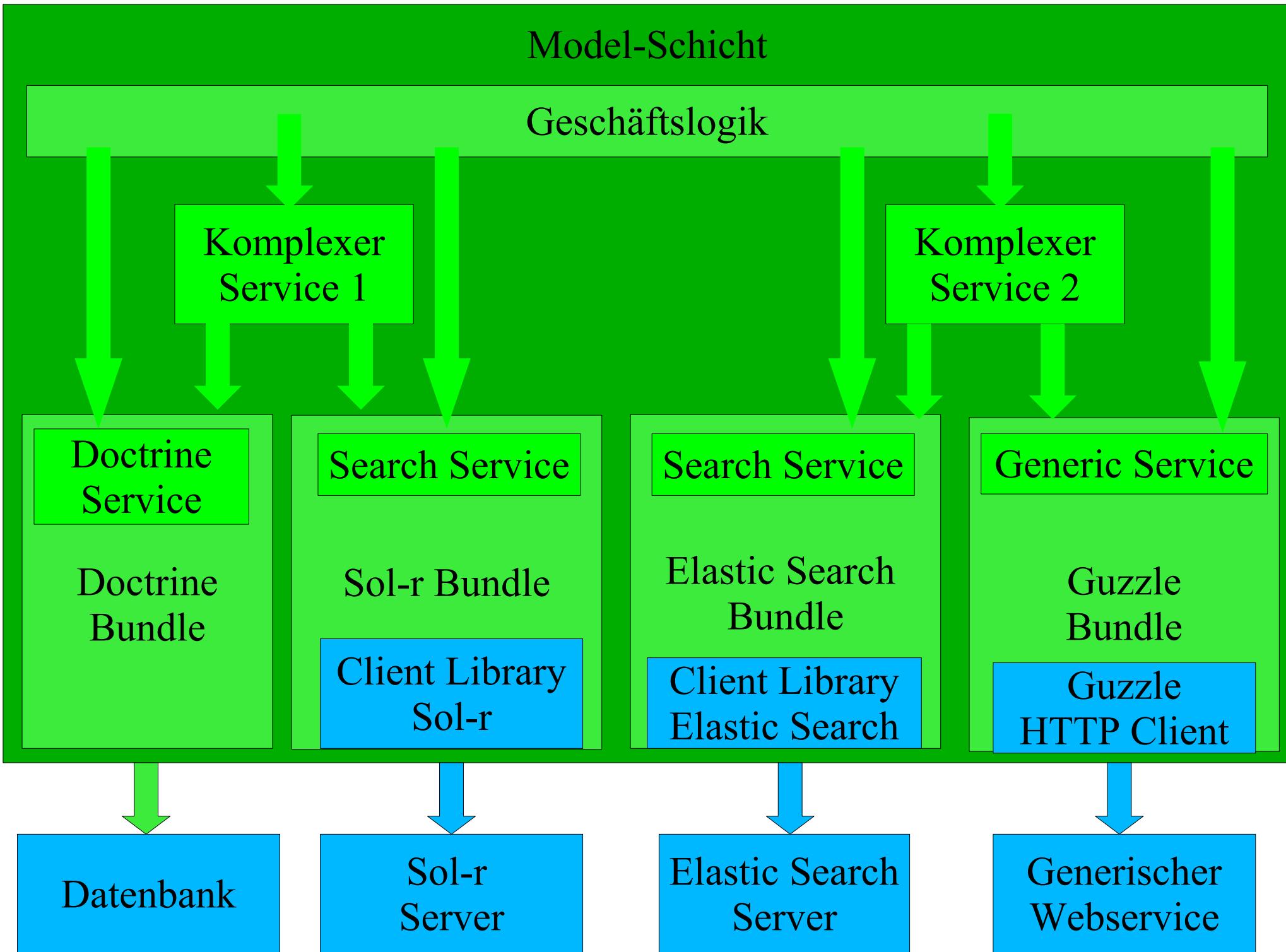
Datenbank

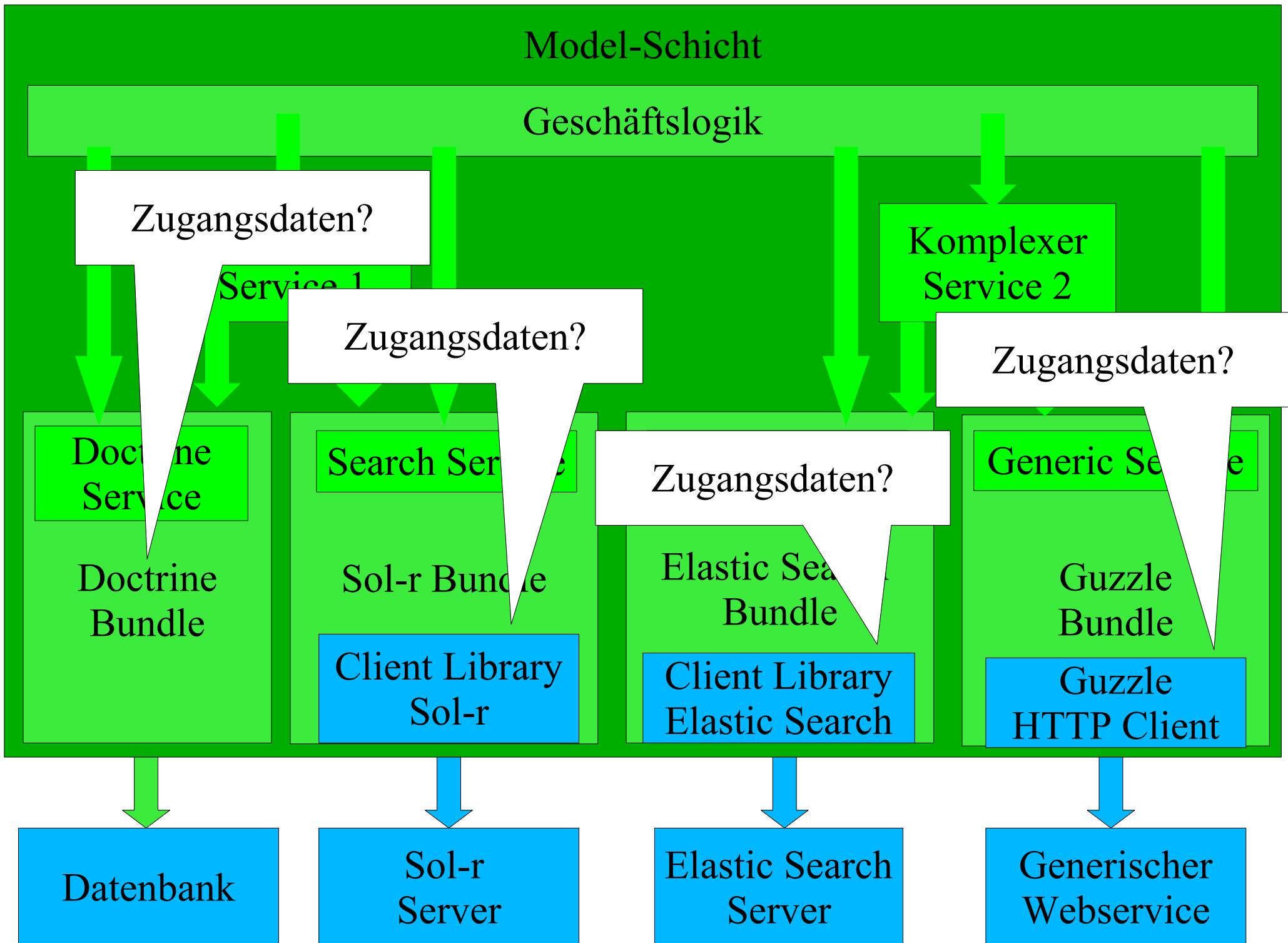
Sol-r  
Server

Elastic Search  
Server

Generischer  
Webservice







## Model-Schicht

## Geschäftslogik

Zugangsdaten?

Service 1

Zugangsdaten?

Doctrine  
Service

Doctrine  
Bundle

Search Ser

Sol-r Bundle

Client Library  
Sol-r

Datenban

Braucht RAM,  
Instanziierung  
kostet Zeit

Server

Komplexer  
Service 2

Zugangsdaten?

Generic Se

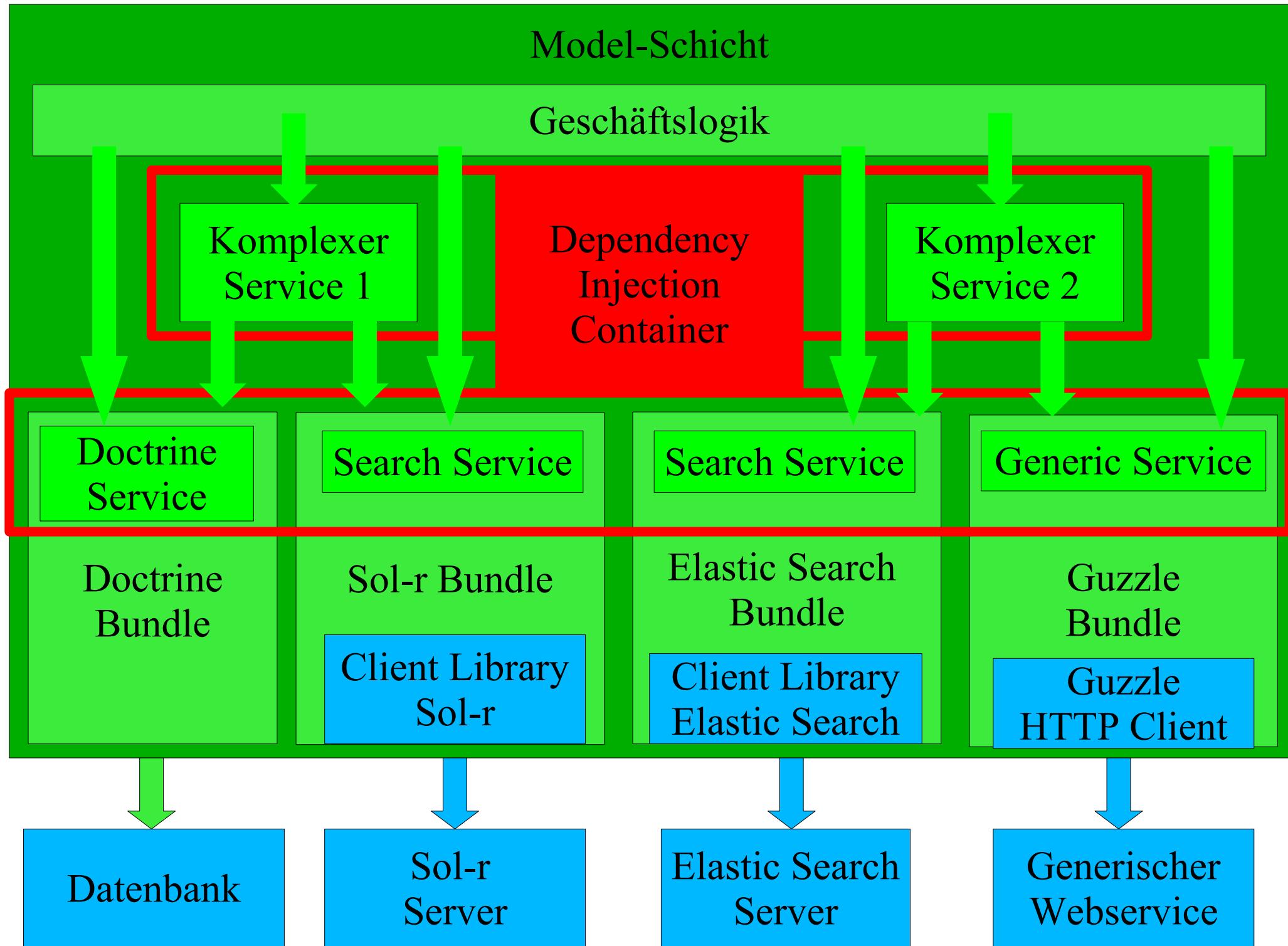
Guzzle  
Bundle

Guzzle  
Client

Elastic Search  
Server

Und so  
weiter ...

Öffentlicher  
Webservice

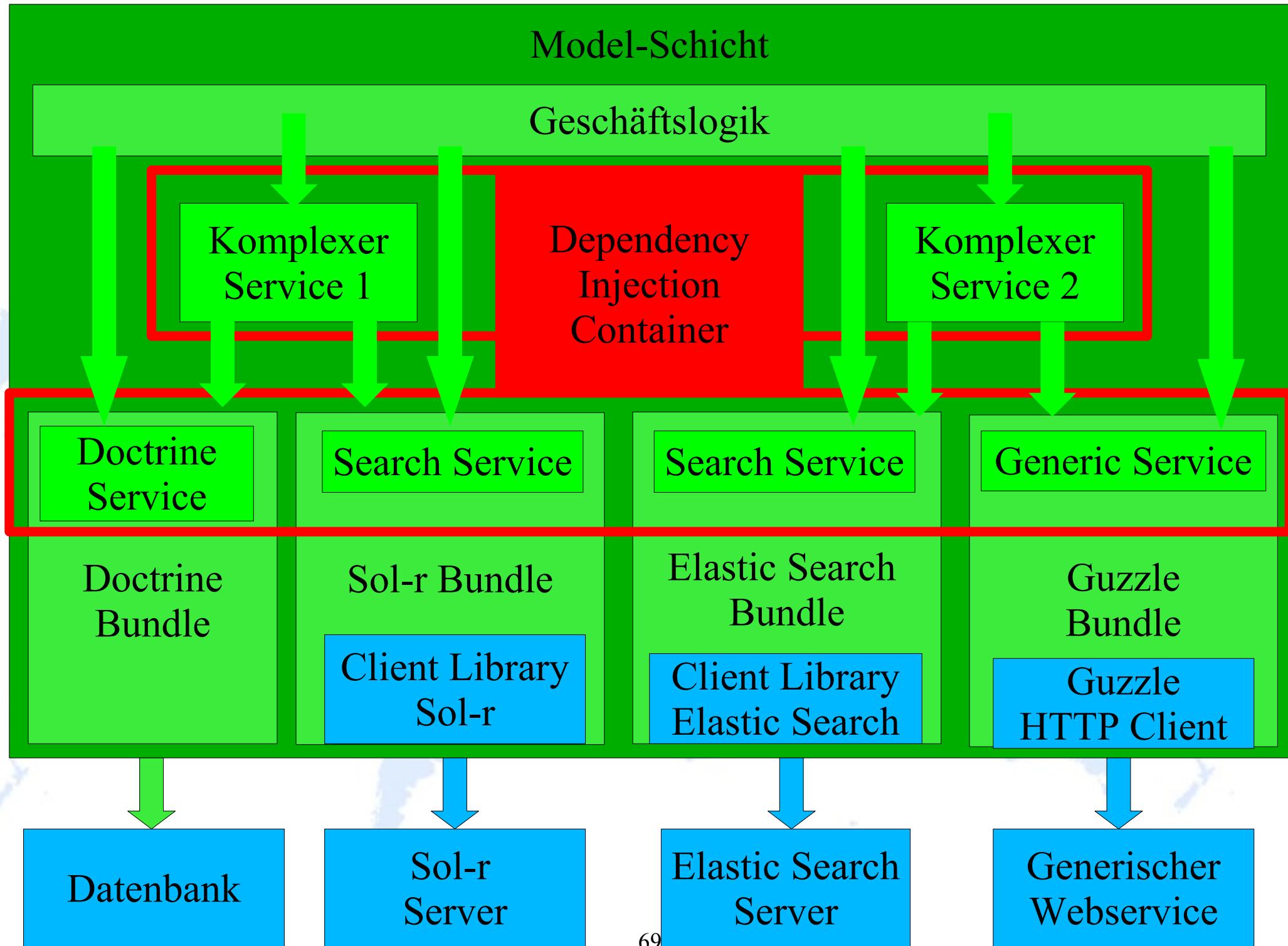


# DIC und Performance

- Kompilierter Container:

`app/cache/dev/appDevDebugProjectContainer.php`

`app/cache/prod/appProdProjectContainer.php`



## Model-Schicht

## Geschäftslogik

Danke APC:

Komplexer  
Service

Dependency  
Injection  
Container

Komplexer  
Service 2

Doctrine  
Service

Search Service

Search Service

Generic Service

Doctrine  
Bundle

Sol-r Bundl

Elastic Search  
Bundle

Guice  
HTTP Client

Client Lib  
Sol-r

Client Library  
Elastic Search

Datenbank

Sol-r  
Server

Elastic Search  
Server

Generischer  
Webservice

# Summary

- Our classes only depend on interfaces
- All implementation classes are instanciated and provided (injected) by the DIC
- Our classes create only value objects and exceptions
- The DIC is not passed to any model / value class
- Controllers can access the DIC to obtain services

# Further Reading

- <http://fabien.potencier.org/article/11/what-is-dependency-injection>
- [http://symfony.com/doc/current/components/dependency\\_injection/compilation.html](http://symfony.com/doc/current/components/dependency_injection/compilation.html)
- [http://symfony.com/doc/current/cookbook/service\\_container/compiler\\_passes.html](http://symfony.com/doc/current/cookbook/service_container/compiler_passes.html)
- Use the source ...



**Thank you  
very much  
for your attention!**

# Questions? Ideas, wishes, suggestions?

I'm ready to support Your Project!

- Developer & Consultant: PHP, Symfony 2 etc.
  - [www.php-entwickler-berlin.de](http://www.php-entwickler-berlin.de)
- Trainer & Coach: Symfony 2 workshops 1-5 days
  - [www.php-schulung.de](http://www.php-schulung.de)

# SOLID

- S Single Responsibility Principle
- O Open / Close Principle
- L Liskov Substitution Principle
- I Interface Segregation Principle
- D Dependency Inversion Principle